**User Authentication**

-Manages Credentials and user accounts

**Lobby**

-Manages list of players and allows players to chat.

**Leaderboard**

-Tracks score for each player and shows the top 5 players.

**Game session**

-Manages players in game.

**Word Bank**

-Stores bank of potential words.

**Players**

-Unique ID.

-Remembers past players.

**Word Bank Game**

-Manages game mechanics. Sets words and their location.

-Adds points to each player.